



IN THIS ISSUE

[Community Edition](#)

[A2E Clouds](#)

[Google Maps Data API](#)

QUICK LINKS

[Get Arc2Earth Homepage](#)

[V3 New Features](#)

[V3 Versions Grid](#)

FEATURED CLOUD EXAMPLE



A demo mapplet showing live parcel data over Google's new parcel lines.

February 2010

Dear ArcGIS Users,

We are excited to start the new year with the introduction of Arc2Earth V3. Below you find links and information on this new release, which includes our new Arc2Earth Cloud Services, a new free Community version of the software, as well a much more functionality.

Below are only a few highlights of V3. Please click on the Arc2Earth V3 Features link to the left for a more complete list. The V3 Beta will available shortly, we would ask if everyone could participate and help us work out all the existing issues!

We will be sending another email with an amendments to your existing reseller agreement outlining these new services as well as the pricing schedules.

Should you have any questions, please fee free to contact us at sales@arc2earth.com

Community Edition

We are pleased to announce a Free version of Arc2Earth, the Community Edition. You may use it for both commercial and non-commercial projects alike as well as install it on as many computers as needed.

This version has limits on what can imported and exported but we feel that it will be very functional for many of your projects.

This version can also be used to edit Arc2Earth based Cloud Layers.

License



License: Community
A2EV3CE-2WCNT-X12K2-UG0F-W

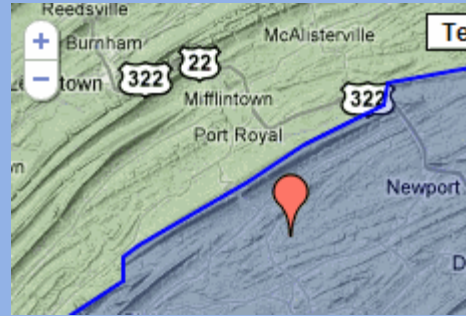
New Versions



✓ Arc2Earth is up to date

Arc2Earth Cloud beta

Each A2E Enterprise user can create their own Google AppEngine accounts for hosting their data. We maintain the software on these clouds but the billing is handled directly through the user and Google.



Each A2E Cloud instance contains APIs for vector and raster storage and querying as well as partial compatibility with ESRI ArcGIS Server REST API (9.3, 9.4 when its released). There will be limits on the number of maps and layers you can load with each A2E Enterprise serial number however it will be easy to add serial numbers to existing clouds for more capacity

Each Cloud contains Datasources, Tilesets and Viewers that represent your vector, map tile and application files. All of the data is accessible from a login controlled RESTful API. For example, you can create a new Datasource and immediately start populating it with Feature data. ArcMap users that have your Datasource loaded as a Cloud Layer will see your edits as they happen. [Datasource API](#)

[Google AppEngine](#) is designed for instant scalability as well as true utility based billing (only pay for what you use in addition to generous free daily limits). We believe the significance of the Cloud is mainly the extensive CapEx/OpEx savings for users. For instance, this simple [Parcel Mapplet](#) has been running for over a month with an OpEx cost of \$0.00 (OpEx includes CPU time, storage, bandwidth and most importantly, IT personnel to keep it running)

Google Maps Data API

In addition to A2E Clouds, we will also be enabling editing from other providers as well. The first are Google MyMaps layers powered by the new Google Maps Data API.



Users can import/export directly into any new or existing MyMap and also perform live edits on any loaded layer as well. Live edits are handled as an interactive graphics annotation layer in ArcMap. If a Google Map only includes features of the same type, they can also be edited using the Cloud Layers interface above.

Thanks for your continued support for Arc2Earth.

Sincerely,

Arc2Earth Sales
Arc2Earth, LLC